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Ferreira, P.;

Object Orientation in Operating Systems, 1991. Proceedings., 1991 Internatic Workshop on , 17-18 Oct. 1991

Pages:100 - 102

[Abstract] [PDF Full-Text (288 KB)] IEEE CNF

2 Optimistic fossil collection for time warp simulation

Young, C.H.; Wilsey, P.A.;

System Sciences, 1996., Proceedings of the Twenty-Ninth Hawaii International Conference on , Volume: 1 , 3-6 Jan. 1996

Pages:364 - 372 vol.1

[Abstract] [PDF Full-Text (744 KB)] IEEE CNF

3 Hazard Pointers: Safe Memory Reclamation for Lock-Free Objects

Michael, M.M.;

Parallel and Distributed Systems, IEEE Transactions on , Volume: 15 , Issue: 6 , June 2004

Pages:491 - 504

[Abstract] [PDF Full-Text (1576 KB)] IEEE JNL

4 Delay-constrained area recovery via layout-driven buffer optimizati

Murgai, R.;

VLSI Design, 2000. Thirteenth International Conference on , 3-7 Jan. 2000

Pages:240 - 245

[\[Abstract\]](#) [\[PDF Full-Text \(204 KB\)\]](#) IEEE CNF

5 Compiling Prolog to Logic Virtual Machine

Yifei Wang; Xining Li;

Electrical and Computer Engineering, 1998. IEEE Canadian Conference on , Volume: 1 , 24-28 May 1998
Pages:317 - 320 vol.1

[\[Abstract\]](#) [\[PDF Full-Text \(364 KB\)\]](#) IEEE CNF

6 Distributed/concurrent garbage collection in distributed shared memory systems

Kordale, R.; Ahamad, M.; Shilling, J.;

Object Orientation in Operating Systems, 1993., Proceedings of the Third International Workshop on , 9-10 Dec. 1993
Pages:51 - 60

[\[Abstract\]](#) [\[PDF Full-Text \(792 KB\)\]](#) IEEE CNF

7 Physical-level synthetic workload generation for load-balancing experiments

Mehra, P.; Wah, B.W.;

High-Performance Distributed Computing, 1992. (HPDC-1), Proceedings of the International Symposium on , 9-11 Sept. 1992
Pages:208 - 217

[\[Abstract\]](#) [\[PDF Full-Text \(1044 KB\)\]](#) IEEE CNF

8 Hardware and operating system support for conservative garbage collection

Boehm, H.-J.;

Object Orientation in Operating Systems, 1991. Proceedings., 1991 International Workshop on , 17-18 Oct. 1991
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Java memory management

... conservative garbage collection, which could introduce **memory** leaks of ... with the address of an **object**, the garbage collector would not **reclaim** the **object** ...

www.javaworld.com/javaworld/javaqa/1999-08/04-qa-leaks.html - [Similar pages](#)

Manage memory effectively with Java reference objects

... type of **object** for holding references to other **objects** in such a way that the garbage collector can still **reclaim** the referenced **object's memory**—this is also ...

builder.com.com/5100-6386-1049545.html - 37k - [Cached](#) - [Similar pages](#)

Q&A : How does garbage collection know to reclaim memory?

... simply assign all references to the **object** to null ... String args[]) { / Instantiate a large **memory** using class ... that the garbage collector will **reclaim** myClass } ...

www.javacoffeebreak.com/faq/faq0012.html - 7k - [Cached](#) - [Similar pages](#)

Memory Leaks in Managed code

... A: (From the GC Architect) GC will typically **reclaim** **objects** at its own pace, based on balancing available **memory** and runtime overhead. ...

blogs.msdn.com/brada/archive/2003/04/26/50013.aspx - 18k - [Cached](#) - [Similar pages](#)

Object-Orientation FAQ -- 3.9) Why is Garbage Collection A Good ...

... which typically include failure to **reclaim** cycles, inability to ... is a pillar of **object-oriented** programming, but explicit **memory** management requires ...

www.ipipan.gda.pl/~marek/objects/faq/oo-faq-S-3.12.html - 12k - [Cached](#) - [Similar pages](#)

The Memory Management Reference: Beginner's Guide: Recycling

... it seems simple to implement using manual **memory** management primitives ... to implement reliably, because the standard technique cannot **reclaim** **objects** connected in ...

www.memorymanagement.org/articles/recycle.html - 16k - [Cached](#) - [Similar pages](#)

The Memory Management Glossary: R

... Physical **memory** is **memory** (1) that is wired to directly to the processor, addressable by physical address. **reclaim** Reclaiming an **object** or the storage occupied ...

www.memorymanagement.org/glossary/r.html - 28k - [Cached](#) - [Similar pages](#)

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Java Programmer's SourceBook : Thinking in Java

... release the storage used for your **object**, it will first call finalize(), and only on the next garbage-collection pass will it **reclaim** the **object's memory**. ...

www.codeguru.com/java/tij/tij0051.shtml - 48k - [Cached](#) - [Similar pages](#)

Java: Performance Tuning and Memory Management Part 4 - Memory ...

... contrast, the garbage collector will **reclaim** a weakly ... be quickly returned from the **memory** cache, but ... to associate information with an **object** without preventing ...

tutorials.beginners.co.uk/integrate_read/i/216/vs_p/p/p/3 - 23k - [Cached](#) - [Similar pages](#)

Automatic garbage collection - Reference Library

... garbage collection is a system of automatic **memory** management which seeks to **reclaim**

memory used by **objects** which will never be referenced in the future. ...

www.campusprogram.com/reference/en/wikipedia/a/au/automatic_garbage_collection.html - 14k -

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